



North of the village the **Sherborne Brook** is dammed to form an ornamental lake. In winter it attracts wildfowl such as Tufted Duck, Grey Heron and Wigeon.



Within the grounds of **Sherborne Park** the National Trust has established a number of family-friendly walking routes (one of which is followed here) and installed a series of quirky sculptures.



Barrington Park is a Grade-I-listed Palladian manor house built in 1737 by Charles, Lord Talbot, Lord Chancellor to George I. The house is private, but is seen well from the footpath between Little Barrington and Windrush village.



Many local churchyards contain **bale tombs**, a Cotswold speciality – the rounded tops represent bales of wool, a symbol of the local prosperity due to this commodity. This one is at Windrush.



In autumn the hedgerows around Westwell are thick with the fluffy seedheads of the wild clematis (*Clematis vitalba*), commonly known as **Old Man's Beard** or **Traveller's Joy**.



Red Kites are frequently seen in this area.



The **ornamental dovecote** in the deer park of Barrington Park was designed in the 18th century, reputedly by the architect and landscape gardener William Kent. It is a Grade II* listed building.



In a county famed for attractive villages, **Little Barrington** is surely one of the loveliest. Its village green is divided by a stream, crossed by stone footbridges.



Westwell is a pretty Oxfordshire village, with an interesting church and a spring-fed village pond.

Four Country Walks from the

INN

FOR ALL SEASONS



The Barringtons (2½ miles)
Two superb Cotswold stone villages on either side of the River Windrush.

Sherborne Park (2½ miles)
A well-marked family walk around parkland on National Trust property.

Westwell (4¼ miles)
Cross open farmland to a quiet village with a pond, just over the border in Oxfordshire.

Windrush valley (6¾ miles)
Explore rolling Cotswold country, with three idyllic villages and a grand estate.



2nd edition.
Text, design, mapping and photography
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RESTAURANT AND BAR OPENING TIMES
We are open 365 days of the year
Breakfast: 8am–10am
Restaurant: 12 noon–10pm (last orders 8pm)
Bar: 8am–10pm

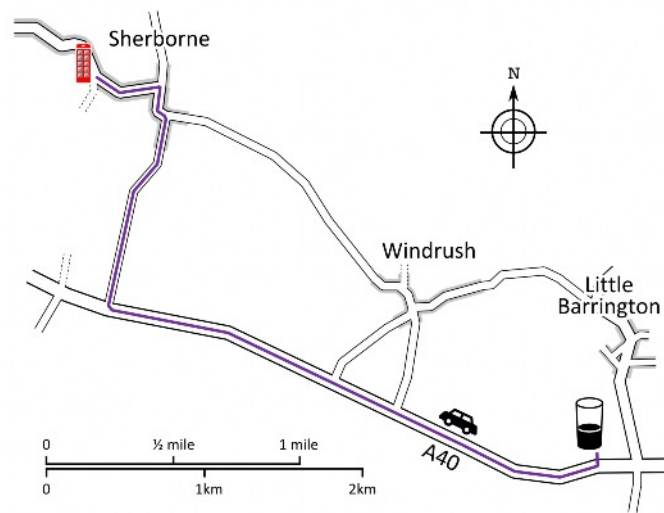
Sherborne Park

2½ miles: Easy

The walk starts in Sherborne village (3 miles by car). One gentle ascent and descent; short sections may be muddy. Allow 1½ hours.

Drive to Sherborne village (see below): turn right on the A40 towards Cheltenham and take the third right (signposted “Sherborne 1½”) after 2 miles; turn left at a T-junction into the village and keep left (signposted “Farmington and Northleach”) at the next junction. Park considerably on the roadside near the phonebox and war memorial.

1 Go through the stone doorway in the wall between the phonebox and drinking fountain and follow the path beyond, initially parallel to the road. **2** Follow it round to the left, with woods on your right and a field on your left. **3** At a bench, turn right into the wood, following the purple markers. Pass a wooden dragonfly sculpture on your left. **4** Bear left to a path junction, where you keep left, again following the purple markers, until you reach a hooped iron hand gate with stone gate-posts. **5** Bear right here to pass the old icehouse and continue to another iron gate. **6** Keep on to a third iron gate by a bench, where you emerge into a track alongside open fields. **7** Turn right and follow the track as far as Ewepen Barn (diverting left up the Beech Avenue to view the lodge gates if desired). **8** At Ewepen Barn double back right onto a path along the field edge, which swings left and downhill to a wood by a wooden sculpture. **9** Follow the path through the wood to a metal sculpture of a deer, where the path swings right and continues to descend. **10** Eventually the path turns left and goes through a gap in the wall into the road. **11** Turn right and walk along the road past houses, then with a fine view over the dammed Sherborne Brook in the valley on your left. **12** Continue past the church and stables to return to the starting point.



The Barringtons

2½ miles: Fairly easy

Some moderate climbs, and short sections may be overgrown or muddy. Please keep dogs under control at all times. Allow 1½ hours.

1 From the front door turn right and then right again past the residents’ entrance. **2** Exit the car park into the garden; keep left following the track into a wooded area. **3** Bear right of the old quarry mounds to a stile into a scrubby area; keep to the right to reach a metal trough and a stile into open fields. **4** Walk down the the right-hand side of the field, ignoring a stone stile on the right (*the return route*). **5** Follow the field edge as it bears left, then cross a grassy area to the left of some farm buildings to meet another hedge. **6** Follow the right-hand edge of the next field, turning left along the bottom to emerge in a corner by a bus stop. **7** Pass the Fox Inn and cross the river, and a second bridge a little further on. Walk up the hill beyond until you reach the iron gates of Barrington Park. **8** Turn right through the gates of the Home Buildings opposite, and then immediately left through a field gate. Bear right to a hand gate and follow the path beyond until you emerge onto a back lane at a corner. **9** Turn left and walk up to the war memorial; turn right here and follow the main village street. **10** Beyond the telephone kiosk and just after the village noticeboard, turn right down a metalled alleyway to the left of a small cottage. **11** On emerging in Middle Lane, turn right, then shortly left into a field beyond the Village Hall. **12** Walk down the field alongside the Village Hall wall, then bear right down the hill towards Barrington Mill. **13** Join the drive and turn left. Follow on-site signs through the mill surrounds to exit by a footbridge over the mill-stream. **14** Follow the fenced footpath to a second footbridge and the end of a lane. **15** For a shortcut to the village green, turn right along a footpath (*see map*), but to visit Little Barrington church turn left along Minnow Lane. **16** Follow the lane round to the right to a junction, where you turn right. **17** Pass the church and keep along the road to the village green. **18** Turn left and walk up the road, ignoring a turning onto the green on your right. **19** Beyond the last house, join a footpath over a stile on the right and walk up the field edge. **20** Cross a wooden stile followed by a stone slab stile, then turn left and retrace your steps to the Inn for All Seasons.

Westwell (4¼ miles: Moderate)

Allow 2–2½ hours. Some paths may be muddy or under crops.

1 From the entrance on the main road, turn left and walk past the garage to the crossroads. **2** Turn right onto a single-track lane and walk 100 yards before joining a footpath on the left. **3** Head half-right across the field. In the next field, keep on in the same direction, to reach a wide grassy track by a waymark post and telegraph pole. **4** Cross the track and cut the corner of the field beyond, still heading in the same direction. **5** Cross a fourth field on the same diagonal

bearing, before swinging right in the far corner to meet the B4425. **6** Take a few steps to the left then cross over and follow a bridleway opposite along a field edge. **7** Bear slightly left down the valley, before switching to the other side of the hedge through a gate and continuing in the same direction. **8** At the end of the field, turn right and climb out the valley side for 100 yards, before turning left along a wide grassy path with a fence on the left. **9** On reaching a concrete driveway, go straight on along the gravel drive opposite. **10** Turn left through a metal gate into a narrow path that emerges at the bottom of the churchyard. **11** Having visited the church, exit the churchyard and walk down the drive to reach the main village street by the pond. **12** Turn right and walk through the village. **13** Some way beyond the last house, turn right along a narrow lane signposted to Aldsworth and follow it for three quarters of a mile as it climbs and then descends to the B4425. **14** Cross the road and follow a bridleway along a field edge opposite, to enter a wood. **15** Head straight on, passing through a grove of cypress trees, before emerging through a gate into open fields. **16** Follow the track along the hedge to the isolated stone-built barn ahead of you. **17** Beyond the barn, keep on along the hedgerow until (before a wood) you meet the diagonal path you followed earlier at a waymark post. **18** Turn left and retrace your steps across two fields to the lane. **19** Turn right to rejoin the main road; cross over and turn left, passing the garage on your way back to the Inn for All Seasons.

Windrush valley

6¼ miles: Moderate

Allow 3–4 hours. Some modest climbs, and some paths may be muddy or under crops. Please keep dogs under control at all times.

1 From the front door turn right and then right again past the residents’ entrance. **2** Exit the car park into the garden; keep left following the track into a wooded area. **3** Bear right of the old quarry mounds to a stile into a scrubby area; keep to the right to reach a metal trough and a stile into open fields. **4** Walk down the the right-hand side of the field, ignoring a stone stile on the right (*the return route*). **5** Follow the field edge as it bears left, then cross a grassy area to the left of some farm buildings to meet another hedge. **6** Walk down the edge of the field until you meet a stile in the wall on your right. **7** Turn left and cross the field, keeping left of a clump of trees. **8** Cross a stile in the hedge and cross the next field to a stile by a gate, and continue along the bottom edge of the field beyond. **9** Pass behind a farm and continue in the same direction, passing through a further gateway and bearing slightly left as you approach the buildings of Windrush village. **10** Go through a kissing gate into the road and turn left. **11** Bear right by the church, then turn right by the phonebox and walk down a no-through road. **12** When the road ends, follow the path beyond, passing to the left of Windrush Manor. **13** Climb out of the small valley to the right of a small building built into the bank and cross a stone slab stile. **14** Ignoring a stile, follow the fence round to the left to a gate and another slab stile into a

driveway. **15** Turn right then immediately left on a new path down to a footbridge that affords a fine view of Windrush Mill. **16** Turn left along the river then right through a gateway onto a path that curves right to another gate. **17** Turn left and cross the field diagonally to a gate, and then aim slightly right towards a metal trough, beyond which go through a gate on the right to cross another arm of the Windrush. **18** Climb the bank beyond and follow the field edge until you reach a perpendicular farm track. **19** Turn left here and follow the track towards the buildings of Manor Farm. **20** Skirt to the right of the farm buildings, and turn left to continue on the farm track, passing to the right of an open-fronted barn with circular stone pillars, and then the fine gabled farmhouse. **21** Follow the track as it descends then, when it bends left, follow a path to the right across the field, aiming to the right of a wood on the far side. **22** Cross a stream and head for the far corner of the next field, uphill. Pass through a belt of trees then head across the next field, aiming for the left-hand end of a clump of trees. **23** On meeting a track, turn right through the trees. **24** When you come to a crossroads of tracks, turn right and walk downhill, passing a ruined stone farm building before climbing again. Follow the track for some distance until you meet a road. **25** Turn right (ignoring the no-through road on the right) and walk down the road, with good views into the deer park of Barrington Park. **26** At the war memorial, turn left and then immediately right down a narrow road to the right of a fine Cotswold house (if you wish to explore Great and Little Barrington villages in more detail, stay on the main street and join the **Barringtons** walk at step 10). **27** When the lane bends left, follow the drive straight ahead to Barrington Mill. **28** Follow on-site signage through the mill surrounds and follow a fenced path beyond the last footbridge. **29** As you approach Little Barrington, cross another footbridge then turn right along a path parallel to the river. **31** This emerges into a lane that leads to the bottom of the village green in Little Barrington. **32** Turn left and walk up either side of the village green. **33** Beyond the last house on the main road, join a footpath over a stile on the right and walk up the field edge. **34** Cross a wooden stile followed by a stone slab stile, then turn left and retrace your steps to the Inn for All Seasons.

Inn for All Seasons

The Inn for All Seasons is an unspoilt 16th-century coaching inn set in the heart of the Cotswolds between Oxford and Cheltenham.

Situated beside the A40 near Burford, the Inn has a relaxed bar and a renowned restaurant offering the best of British and local produce.

With 13 comfortable, dog friendly, en-suite rooms and ample parking, the Inn is the ideal base to explore the rolling countryside and surrounding tourist destinations.