

THE WYNNSTAY ARMS

High Street, Ruabon,
Wrexham LL14 6BK

Email info@wynnstayarms.pub
Tel 01978 822187

Opening times

Mon–Fri: 7:30am–11:00pm
Sat–Sun: 8:00am–11:00pm

Food service

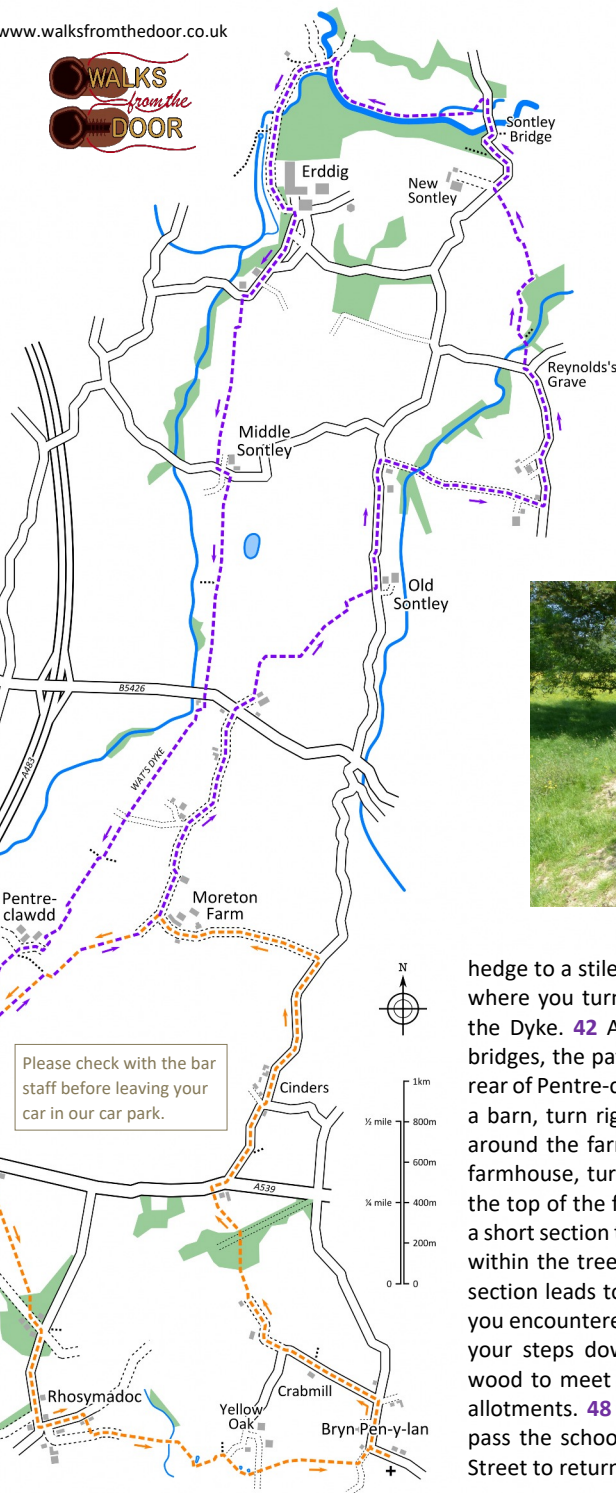
Breakfast

Mon–Fri: 7:30am–9:30am
Sat–Sun: 8:00am–10:00am

Lunch and dinner

Mon–Sat: 12:00am–9:00pm
Sun: 12:00am–8:00pm

www.walksfromthedoor.co.uk



Erddig Country Park



Wat's Dyke

Ruabon lockup



Wynnstay Hall



hedge to a stile back to the original (left-hand) side, where you turn right to continue along the line of the Dyke. **42** After a couple more stiles and foot-bridges, the path climbs along the field edge to the rear of Pentre-clawdd farm to a final stile. **43** Beyond a barn, turn right through a gateway and bear left around the farm buildings. **44** Level with the main farmhouse, turn left through a gateway. **45** Follow the top of the field with views over Ruabon, before a short section that again follows the top of the Dyke within the trees to a field gate. **46** A short hedged section leads to a metal hand-gate by the first stile you encountered at the start of the walk. **47** Retrace your steps downhill to the right within the small wood to meet the end of Maes-y-Llan Lane at the allotments. **48** Follow the lane over the A483 and pass the school again. **49** Turn left along the High Street to return to the Wynnstay Arms.

three circular walks from

The Wynnstay Arms Ruabon, Wrexham



Garden hillfort

2¼ miles: Fairly easy

A short walk full of history: ancient Offa's Dyke, a 19th-century icehouse and an Iron Age hillfort.

Wynnstay Estate

6½ miles: Moderate

A glimpse of the family seat of the Wynn family, after which the pub is named.

Erddig and Wat's Dyke

9½ miles: Moderate

An all-day walk to a historic house set in a riverside country park, plus a long section of Wat's Dyke.

Garden hillfort (2¼ miles: Fairly easy)

Allow 1–1½ hours. Paths may be muddy after rain.

1 Cross the High Street and follow Church Street, to the right of the parish church. **2** Cross the railway then turn immediately right, before the Congregational Church. **3** Follow the road to its end, at the cemetery entrance. **4** Take the footpath to the right of the gatehouse, between cemetery and railway. **5** After a metal kissing gate, turn left and continue alongside the cemetery fence and the subsequent hedge. **6** Cross a stile by a gate and switch to the left-hand side of the field boundary. **7** Beyond a gate, the track joins a road to the right of the buildings of Tatham Farm. **8** Turn right (with Offa's Dyke on your right) and follow the road for 250 yards, then turn left into a driveway, alongside an industrial estate. **9** Follow the lane uphill, passing the entrance to Garden Lodge on your right, before turning right in front of a house. **10** Pass the overgrown ice-house on your left, then bear left past some old farm buildings. **11** Follow the driveway to a house called Penycloed, where you bear right. **12** The track curves left and descends to a T-junction. **13** Turn right past a brick semi. **14** When the drive curves left to another property, take the footpath straight ahead, between a lock-up and garden wall into a wood. **15** Pass a deep quarry on your right. The exact line of the right-of-way beyond this point is difficult to discern and winds sometimes steeply downhill between wooded quarries criss-crossed by mountain-bike trails; the simplest route if in doubt is to keep left along the edge of the wood. **16** Whichever route you take, you will descend to meet an obvious bridleway, where you turn left. **17** Exit the wood and pass a line of red-brick cottages on your right, before turning right to the road. **18** Take the footpath opposite, signposted to Ruabon Train Station. **19** Beyond a wooden kissing gate, follow the top edge of the field. **20** At the end of the field, a metal kissing gate leads into a narrow path over a footbridge and behind gardens to some steps down to the road. **21** Turn left, past the Congregational Church, and recross the railway. **22** By way of variety, and to examine Ruabon's circular lockup, turn right by The Old Grammar School, around the rear of the church, and then left at the top of some steps.

Wynnstay Estate (6½ miles: Moderate)

Allow 3–3½ hours. Multiple stiles; paths may be muddy, or under crops or overgrown in places (long trousers recommended).

1 From the Park Street door, turn left; pass the primary school and cross the bypass bridge. **2** Turn immediately left along a footpath between the A483 and back gardens. **3** Follow the path round to the right and ignore a path to the left. **4** At the end of the gardens, go through a gate and climb the left-hand side of a field. **5** On meeting the Wat's Dyke Way at the top of the field beyond a kissing gate, turn right along the field edge (sometimes overgrown). **6** At the main road, cross and turn left to the main entrance to Wynnstay Hall. **7** Turn right between the lodge houses, then after 50 yards turn left at a waymark and follow a path diagonally up the hill. **8** Cross a field boundary and

continue in the same direction to a stile into woodland. **9** The path through the trees emerges into a driveway by some houses; turn left. **10** Turn right beyond the lodge house and follow the road for ¼ mile. **11** Beyond a house called Keeper's Corner, turn left down a side road. **12** Pass a farm entrance on the right, then take a signposted footpath between two houses on the right. **13** Beyond the gardens, cross a field and go through a gate into a farm track. **14** Turn left along the track to a bridge over a stream. **15** Climb the field beyond, rounding a wooded pond on your left to meet the Wat's Dyke Way at the top; turn right and cross a stile with a fingerpost. **16** Bear right, past a second signpost, and follow the field edge past a pond on the left and over a stile. **17** Cross a concrete track and another stile and bear half-left to a waymark post. **18** Go through a gateway to the right of a tree, and follow the left-hand field edge beyond. **19** A stile in the corner leads to a surfaced driveway; turn left to the road at Quoin Cottage (turn right for an optional visit to the church). **20** Otherwise, pass Quoin Cottage and follow the road for 250 yards to a junction, where you turn left. **21** Pass Crabmill Cottage, ignoring the footpath opposite. **22** When the road bends left, take the track straight ahead, which bends right past a house. **23** At a second house at the end of the track, bear right through a hand-gate into a field. **24** Follow the field edge to a gate into a wood. **25** Cross a track within the wood and continue to a gate and stile. **26** Cross the field ahead, aiming left of a farm to emerge on the main road. **27** Cross and turn right for a short distance, then turn left onto a quiet lane. **28** Follow the lane for 500 yards to a junction, where you carry straight on for a further ½ mile. **29** Shortly after a barn on the right, turn left along the concrete track to Moreton Farm. **30** Follow the track left of the farm, then turn left in front of a slurry pit beyond the last building. **31** Beyond a gate and stile, bear right up the field to the far right-hand corner. **32** Climb the left-hand of two stiles and follow the field edge beyond. **33** After a stile in the corner, turn left. **34** Bear right and descend within a small wood to a gate into a track. **35** Follow the track past some allotments, bending left and right to cross the A483 bridge. **36** Continue to a road junction, where you go straight on, passing a school to meet the High Street. **37** Turn left to return to the Wynnstay Arms.

Erddig and Wat's Dyke

9½ miles: Moderate

Allow 5–6 hours plus time to explore Erddig. Paths may be muddy after rain or overgrown in places in summer. Multiple stiles.

1 Facing the church, turn right along High Street. **2** At the traffic lights turn right into Maes-y-Llan Lane. **3** Beyond the school, when the road bends left, go straight on to a bridge over the A483. **4** After the bridge, follow the lane left and right around some allotments. **5** Go through a gate at the end of the lane and follow the footpath beyond within a small wood. **6** At the top of the hill, bear left to a metal hand-gate. **7** Don't go through it, but turn right over a wooden stile. **8** Follow the field edge beyond to a stile in the far corner. **9** Cross the next field

diagonally right, to a gate at the bottom of a track leading up to Moreton Farm. **10** Pass between a slurry pit (left) and farm buildings (right) and follow the track beyond. **11** At Lower Moreton Farm, swing left and right to continue along the track. **12** After half a mile, having passed a cottage and farm, you meet a road. **13** Cross and follow a farm drive opposite. **14** Go through a gate to the left of the old farmhouse and walk parallel to the left-hand edge of the field to a double stile in the corner. **15** Beyond these, turn right and walk along the right-hand side of the next field to a further stile. **16** Turn half-left and cross the next field diagonally, passing through a gateway in the far corner to another stile by a second gate. **17** Follow the left-hand edge of the field to another gate and walk left down the steep bank to meet the road at Old Sontley Farm. **18** Turn left and follow the lane for a little under ½ mile, ignoring a footpath on the right and passing Millfield House. **19** Shortly afterwards, turn right along a byway past The Old Smithy. **20** Descend to a stream, where a footbridge on the left bypasses a ford. **21** Continue along the track, emerging from the trees along a pleasant green lane. Pass Kiln Farm on your right and continue to a road. **22** Turn left and follow the road for ½ mile, passing another farm to reach a triangular road junction at Reynolds's Grave. **23** Turn left then immediately cross a wooden stile by a gate on the right. **24** Bear half-right to a footbridge over a stream. **25** Follow the boardwalk beyond, then after a clump of willows bear right on an indistinct path to a gate in the hedge on the far side of the field. **26** Pick your way through a scrubby area at the end of the wood and out to a cultivated field. **27** If the path ahead is unclear, turn right to a clump of trees beyond the woodland edge, where you turn 90° left, away from the fence, and climb to a waymark post at a projecting fence corner. **28** Follow the fence ahead to a stile, where you switch sides and continue out to a road. **29** Turn right and walk down the zig-zagging road to Sontley Bridge. **30** At the car park beyond the river, turn left and follow the path left over a sidestream and then right to meet the Afon Clywedog at a weir. **31** Follow the riverside path for a delightful half mile or so to a stone bridge, where you cross the Clywedog. **32** Follow the obvious track leading ahead, signposted "House and tea garden" (with a pretty cottage on the hillside to your right). **33** Stay on the track past the footbridge to the Cup and Saucer hydraulic ram, and beyond a cattle grid climb to the tearoom. **34** To visit the house, turn left, otherwise turn right and right again to join the entrance drive leading away from the cluster of buildings. **35** Pass a cottage on the right then, when the drive curves right by another house, take a path over a stile on the left. **36** Follow the right-hand field edge then turn right over a waymarked stile, then left along the prominent bank of Wat's Dyke. **37** Beyond a stile, continue along the field edge to the road at Middle Sontley. **38** Turn left (ignoring the track opposite) then right onto the signposted footpath opposite a holiday cottage. **39** Follow the right-hand edge of a series of fields to the B5425. **40** Cross carefully and take the footpath opposite, which skirts right and left around a cottage, before following the top of the Dyke to a double stile and footbridge. **41** At the next stile, the path switches to the right-hand side of the Dyke, and then runs within the